

From twice a year to twice a month: the story of No More Majors

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SFPD: Service Fédérale des Pensions - Federale PensioenDienst



Belgian Federal Pension Service
Calculate and pay most Belgian legal pensions
2500 employees
www.mypension.be



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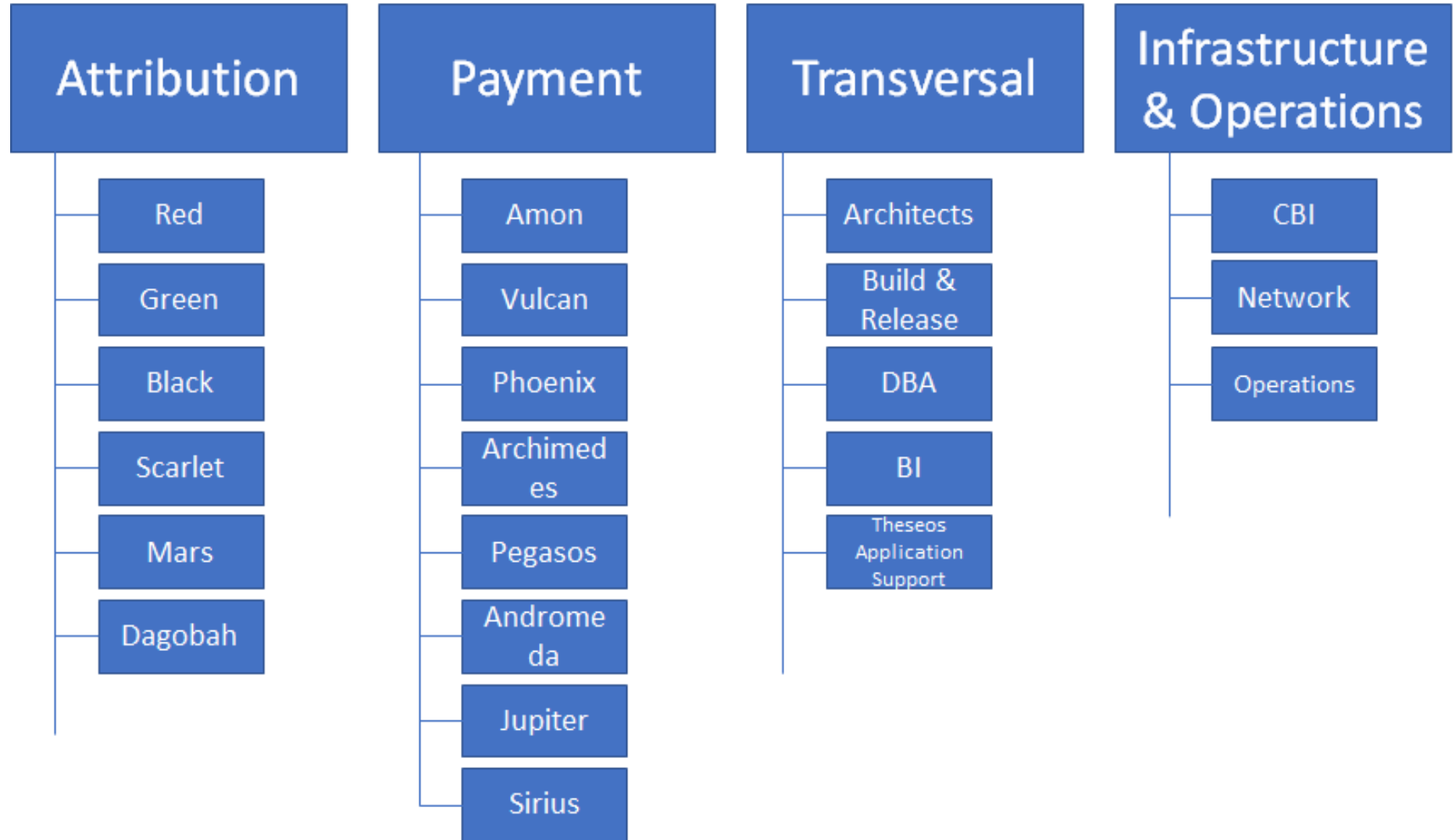


Belgian Federal Pension Service
Calculate and pay most Belgian legal pensions
2500 employees
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11.000.000 customers
40.000.000.000 € per year

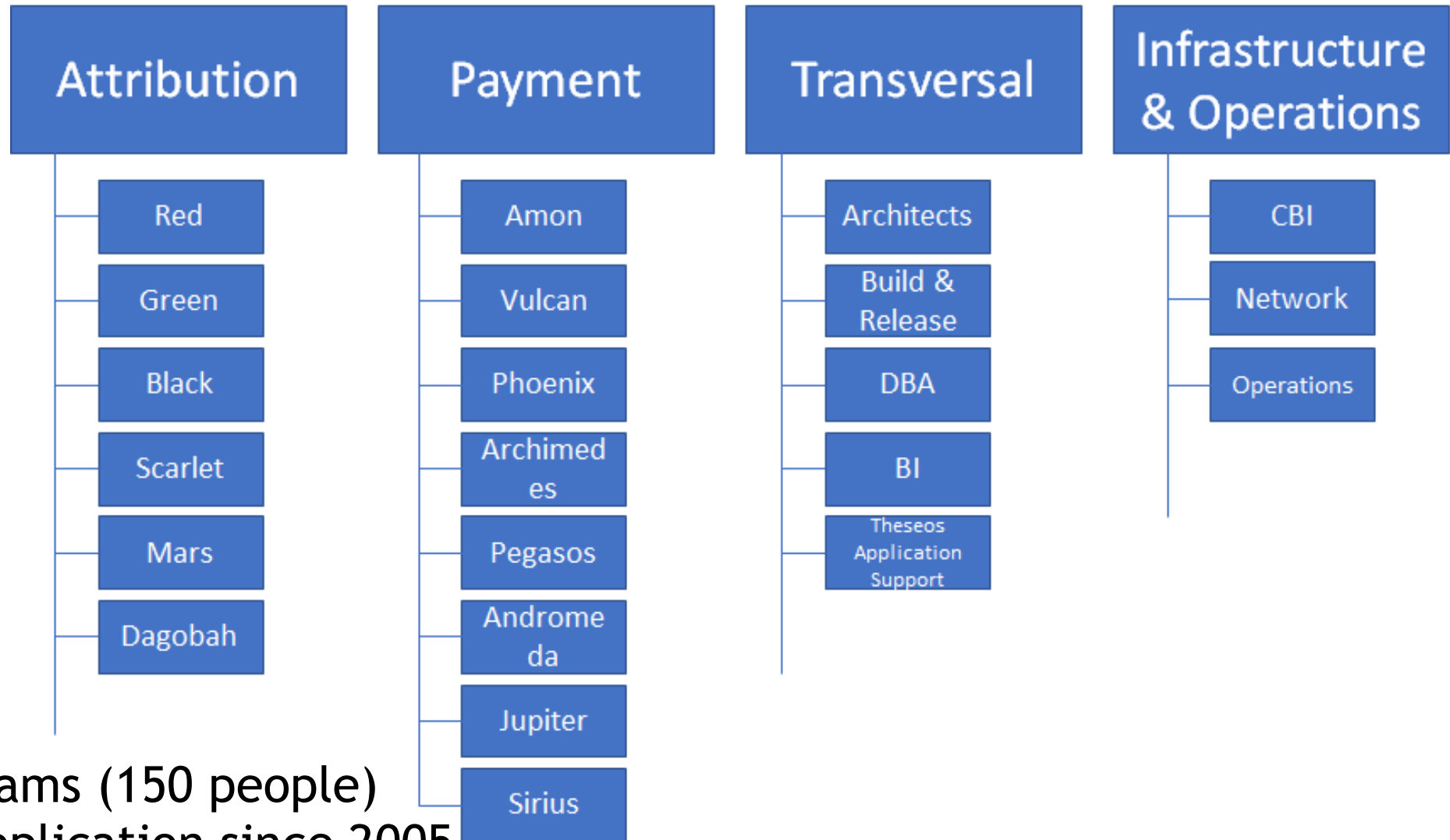


IT @ SFPD



250 people
4 sub-departments

IT @ SFPD



250 people

4 sub-departments

Theseos

15 development teams (150 people)

Central in-house application since 2005

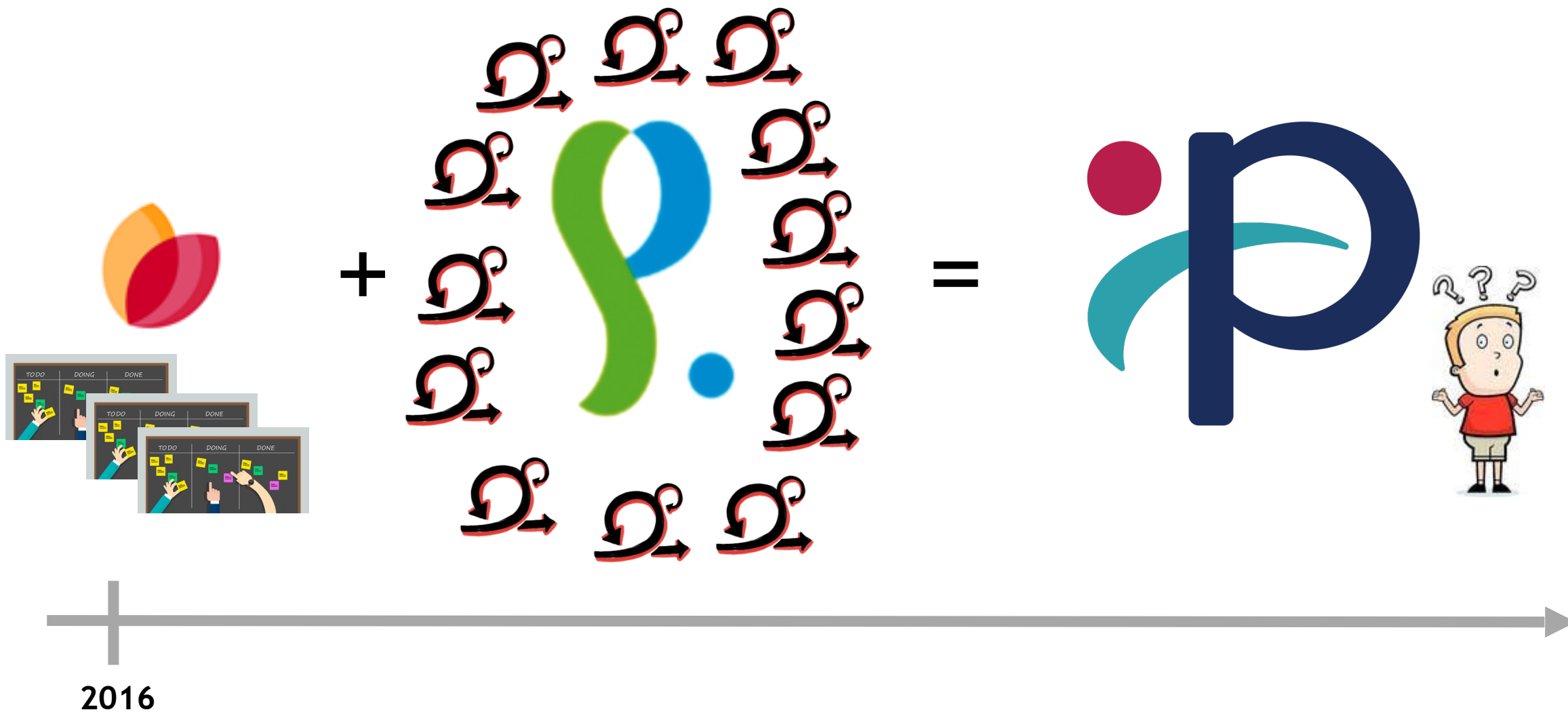
Fusion



Fusion



Confusion



“Luck is what happens when preparation meets opportunity.”

-- Seneca

We don't like major releases



Release cycle <As Is>

Cost

1 patch

- Build & Release : 3 MD
- IT-teams : 26 MD
- Business test : 4 MD

Total : 33 MD

1 major

- Build & Release : 63 MD
- Dev : 56 MD
- Regression test: 23 MD
- I&O : 14 MD
- Business test : 178 MD

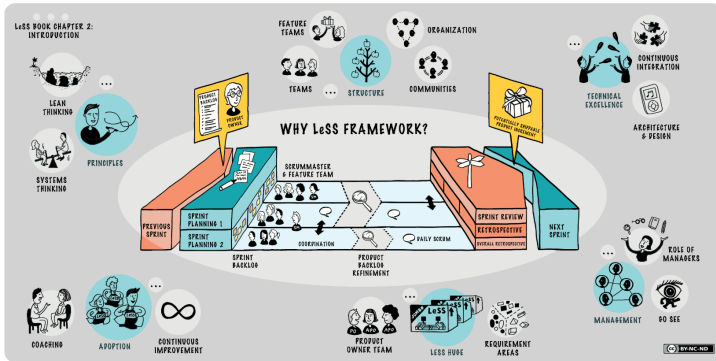
Total : 334 MD

Estimation - Exercices

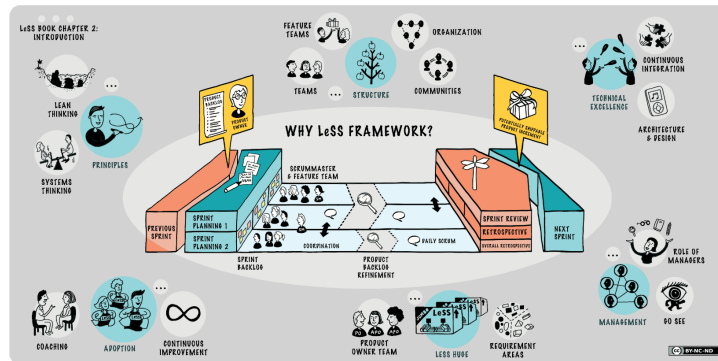
2016

Nov
2017

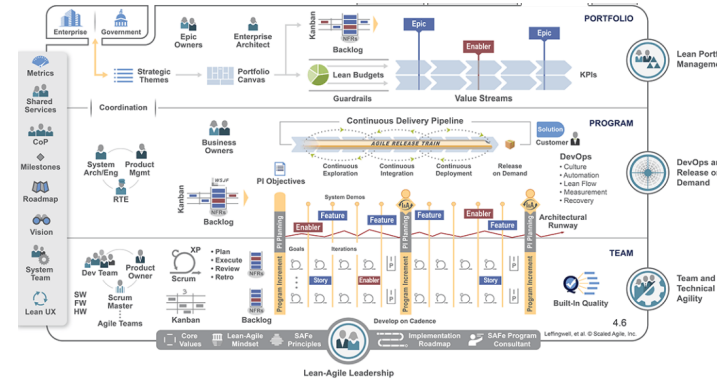
Training



Training



+



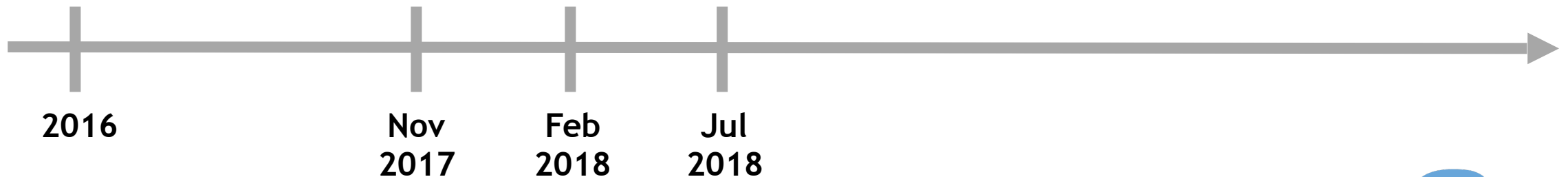
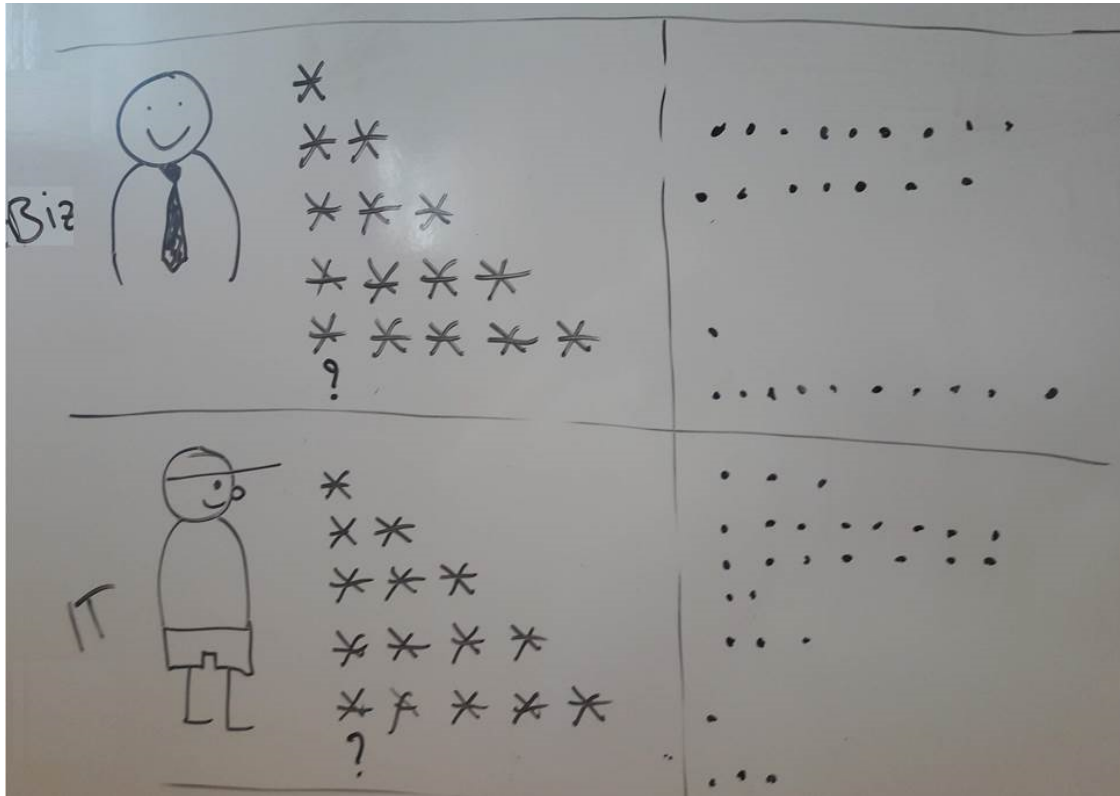
TECHNICAL
EXCELLENCE

2016

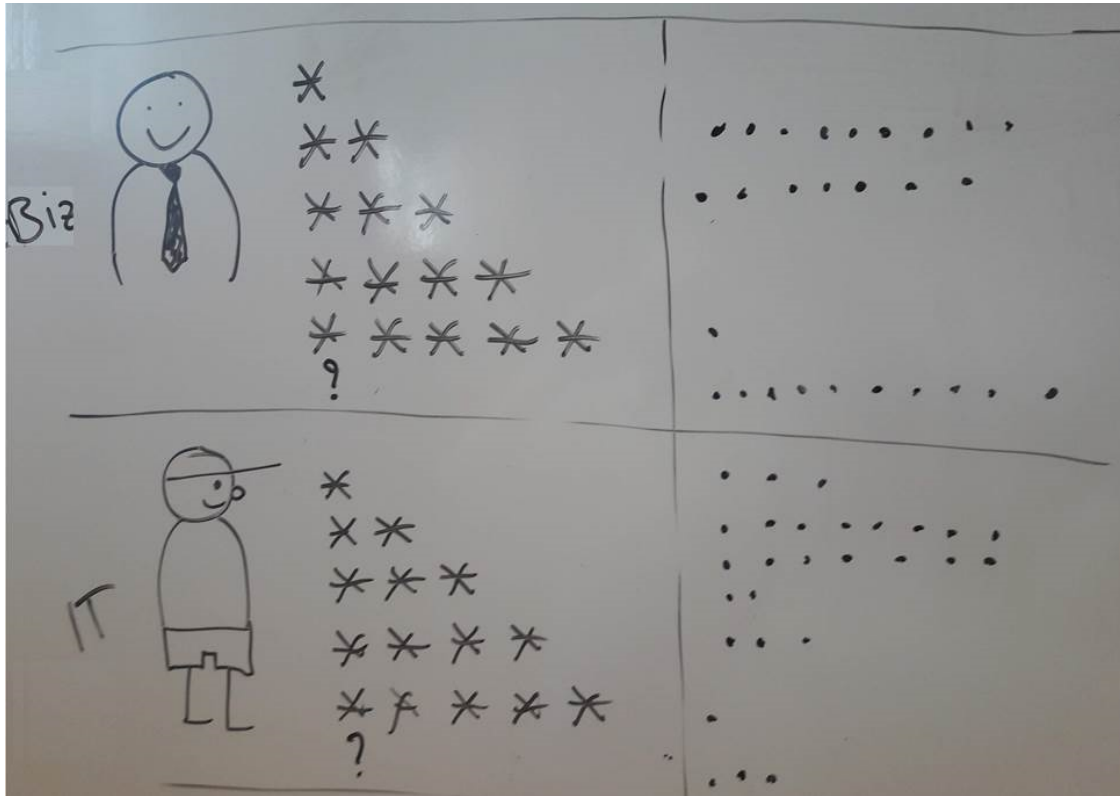
Nov
2017

Feb
2018

Lessons Learned Major Release Theseos 18.06



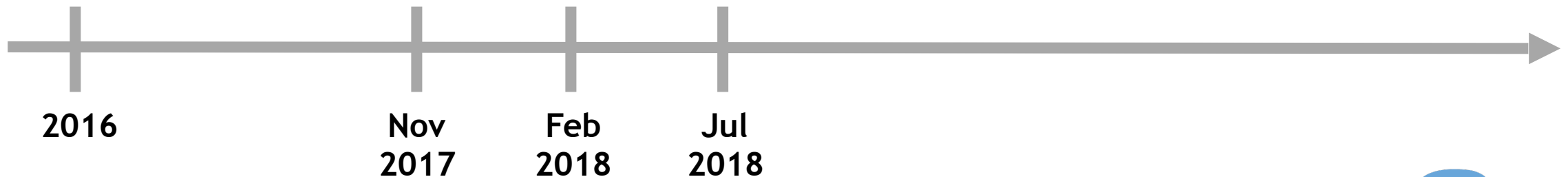
Lessons Learned Major Release Theseos 18.06



Technically we can do ALL
in patches, except:

- Testing
- DB synchr
- branching strategy
- Long jobs

December will be
the LAST MAJOR
EVER



No More Majors

No more majors

Goal:

To make it possible to deliver everything in two-weekly patches, so that December will be the last major release ever

Timing:

Kick-off 19-20 September + 1 day/week until December

Main focus:

Theseos

From code commit to release

Experiments contained to 2 teams at a time

With:

Thierry De Pauw, an external trainer/expert in CI

A core group of ~10 SFPD people

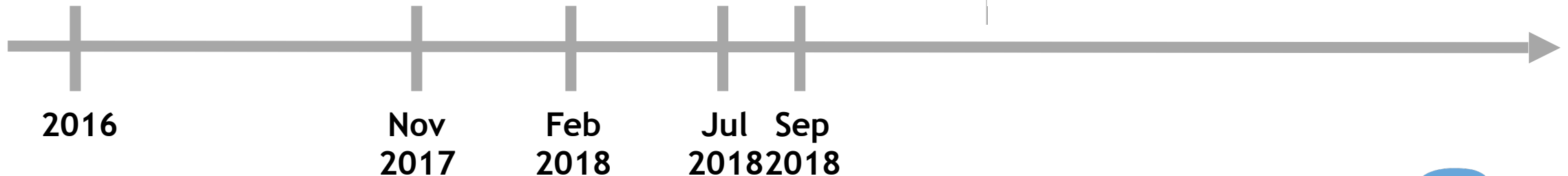
NMM: Core group

Core group members will:

- Participate in (all) workshops
- Refine the goal and model the current situation
- Communicate to teams & stakeholders
- Define and execute experiments
- ...

So we need people who are

- Motivated
- Committed to at least 1 day per week
- Technically/functionally mature
- Good communicators and real team players
- (the right mix of profiles/roles)
- ...



Sept 5th 2018:

Can you help us achieve
Continuous Delivery
with fortnightly release cycles
by end of December 2018?



“In preparing for battle I have always found that plans are useless, but planning is indispensable.”

-- Dwight Eisenhower, 1957

- Improvement Kata
- Value Stream Mapping
- Measuring Continuous Delivery
- Theory of Constraints



Implementing Continuous Delivery is
not easy nor cheap ! It is very difficult.

Technological changes

Version Control

Trunk Based Development

Deployment Pipeline

Continuous Integration

Automated Configuration

Automated Infrastructure

Evolutionary Architecture

Database Migrations

Test Driven Development

Acceptance Test Driven Development

Contract Tests

Exploratory Testing

Smoke Tests

Test Data Management

Monitoring & Alerting

Incremental Releases

acknowledgment: Steve Smith

Organisational changes

Small Batch Sizes

Empowered Product Teams

Cross-Functional Teams

Shared Incentives

Blameless Post-Mortems

You build it, You run it

Everyone does On-Call

Continuous Change Review

Traceability of Changes

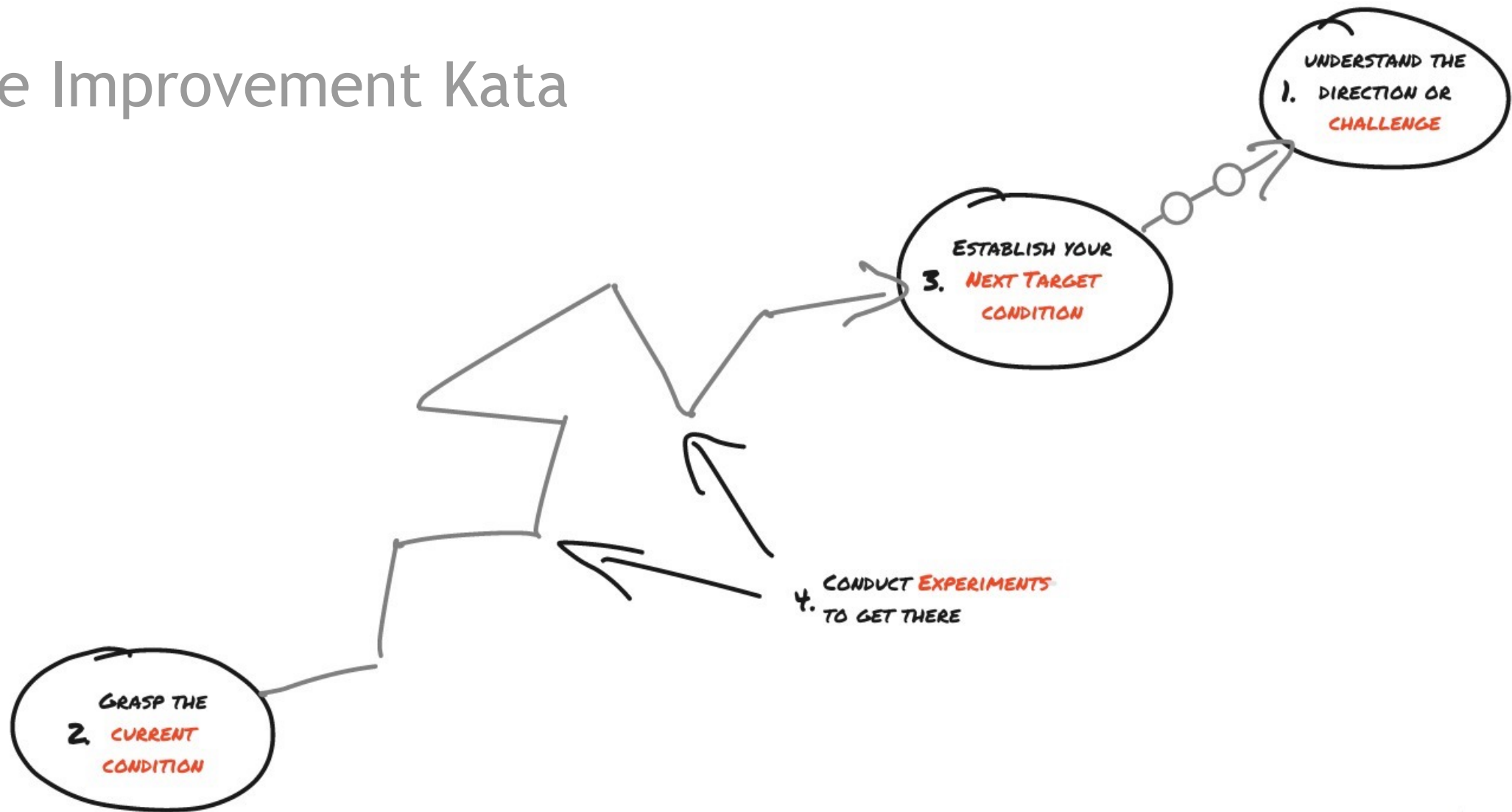
Upskilling and Empowering Employees

Conway's Law Alignment

Continuous Improvement

acknowledgment: Steve Smith

The Improvement Kata



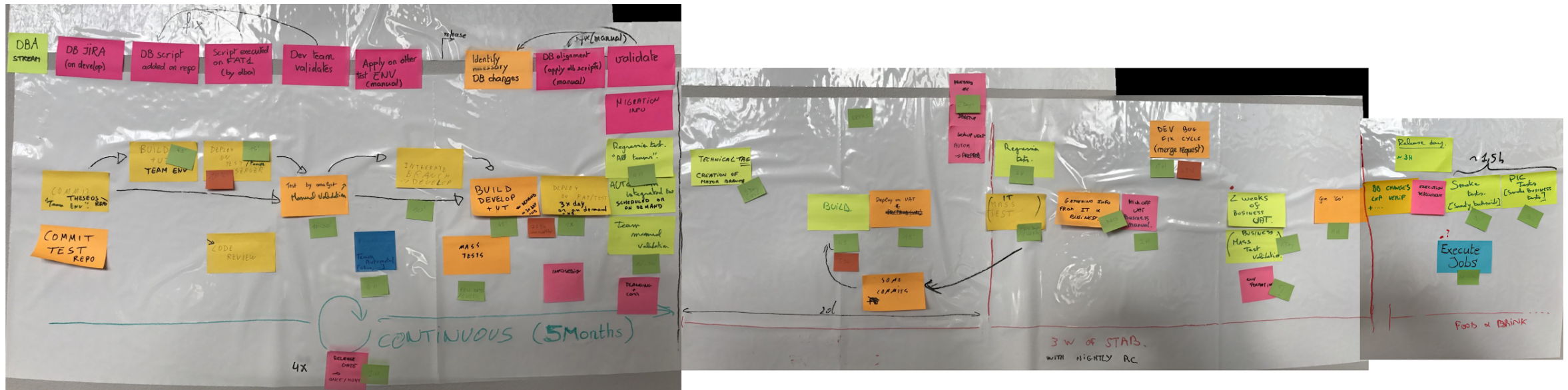
The Agency's Improvement Kata

CHALLENGE

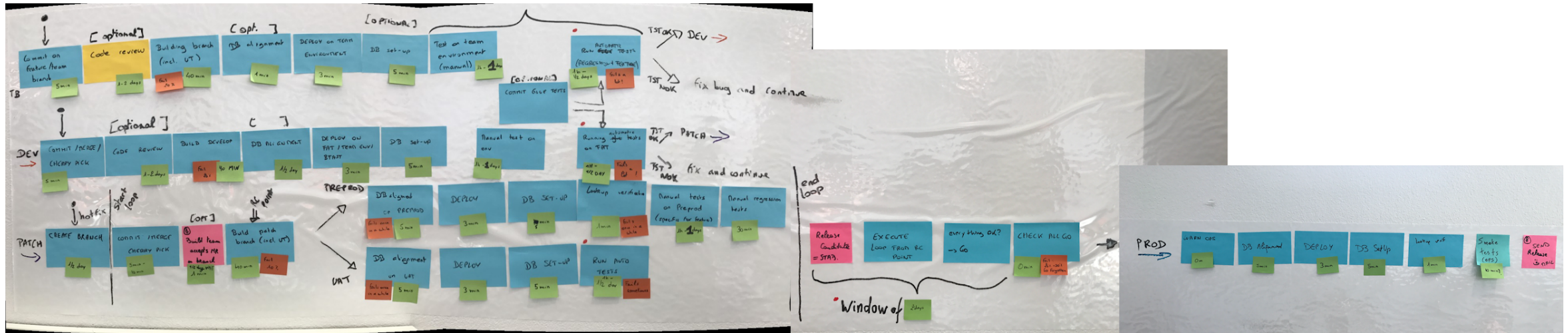
1. LAST MAJOR RELEASE END OF DECEMBER 2018
FROM THEN ON RELEASE EVERY FORTNIGHT

2. CURRENT CONDITION VALUE STREAM MAPS

Major release ~ 6 months lead time



Patch releases - every fortnight



Theory of Constraints

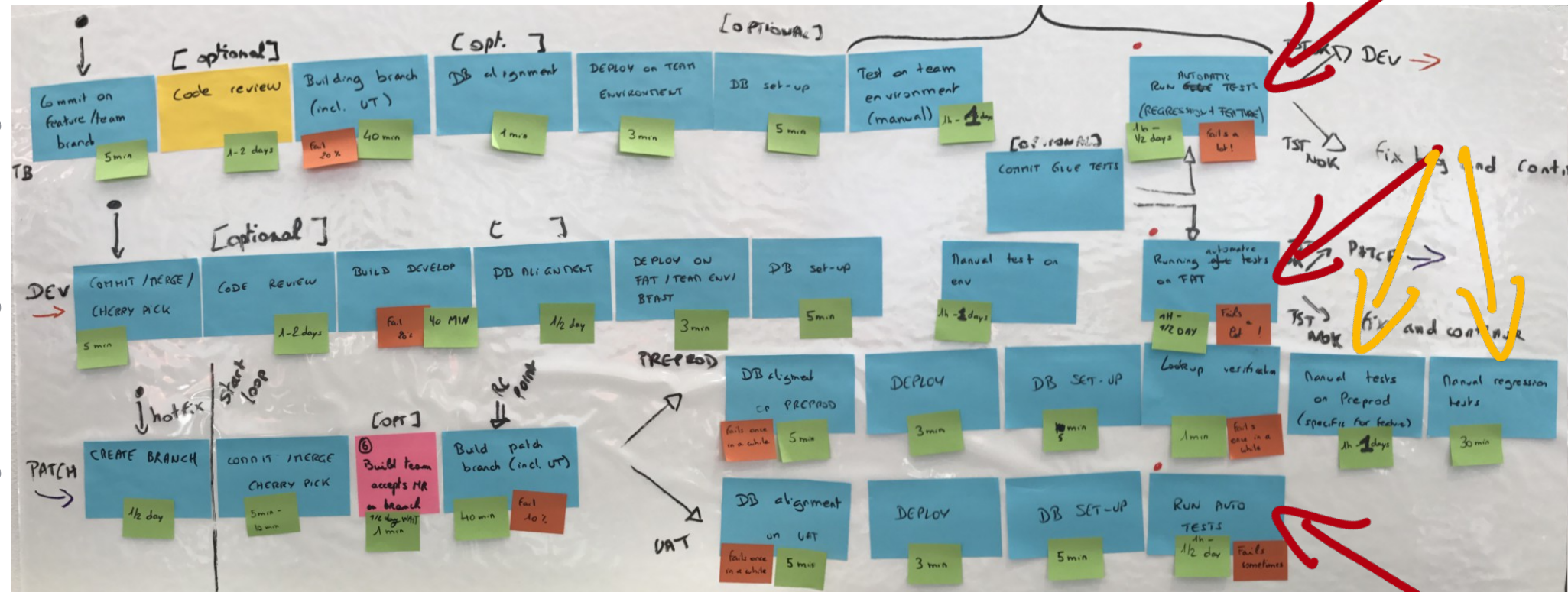
Every system has a bottleneck.

Spending time optimising anything other than the bottleneck is an illusion.

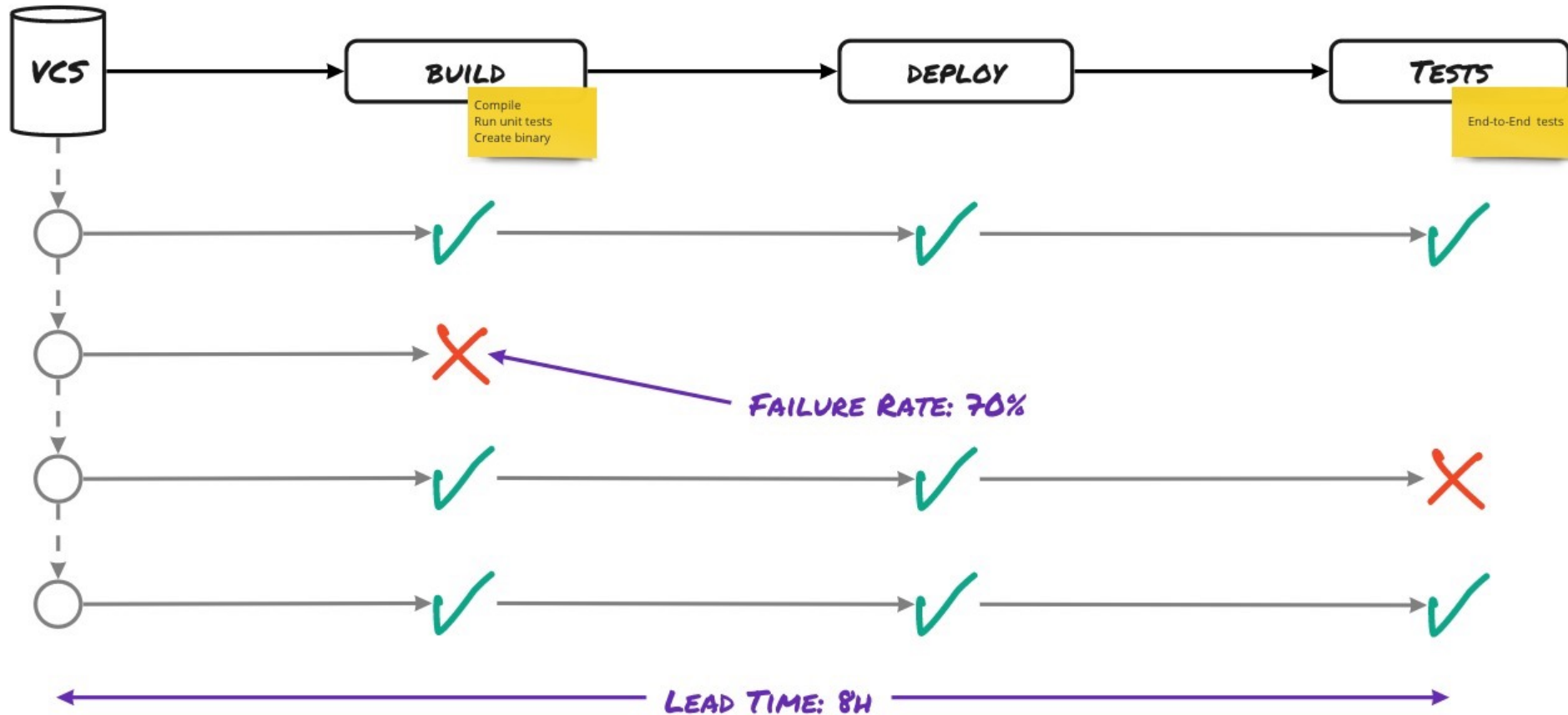


Where is the bottleneck?

VCS Branches



First experiment: the pipeline and its metrics



The Agency's Improvement Kata

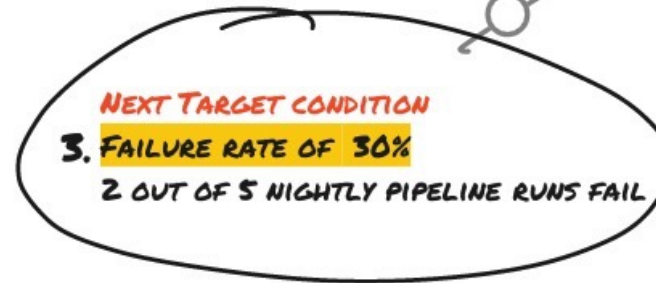
CHALLENGE

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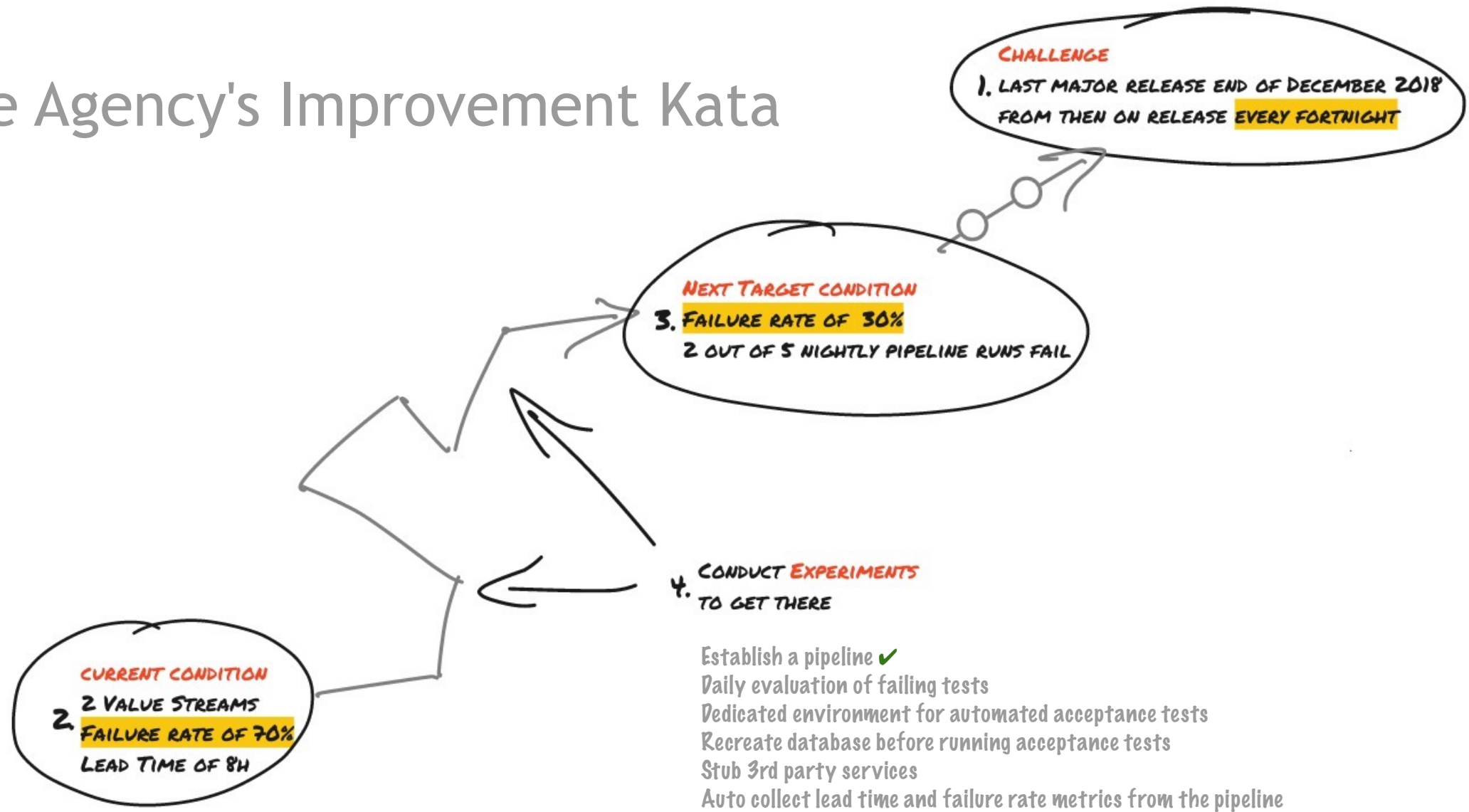
CURRENT CONDITION

2. 2 VALUE STREAMS
FAILURE RATE OF 70%
LEAD TIME OF 8H

The Agency's Improvement Kata



The Agency's Improvement Kata

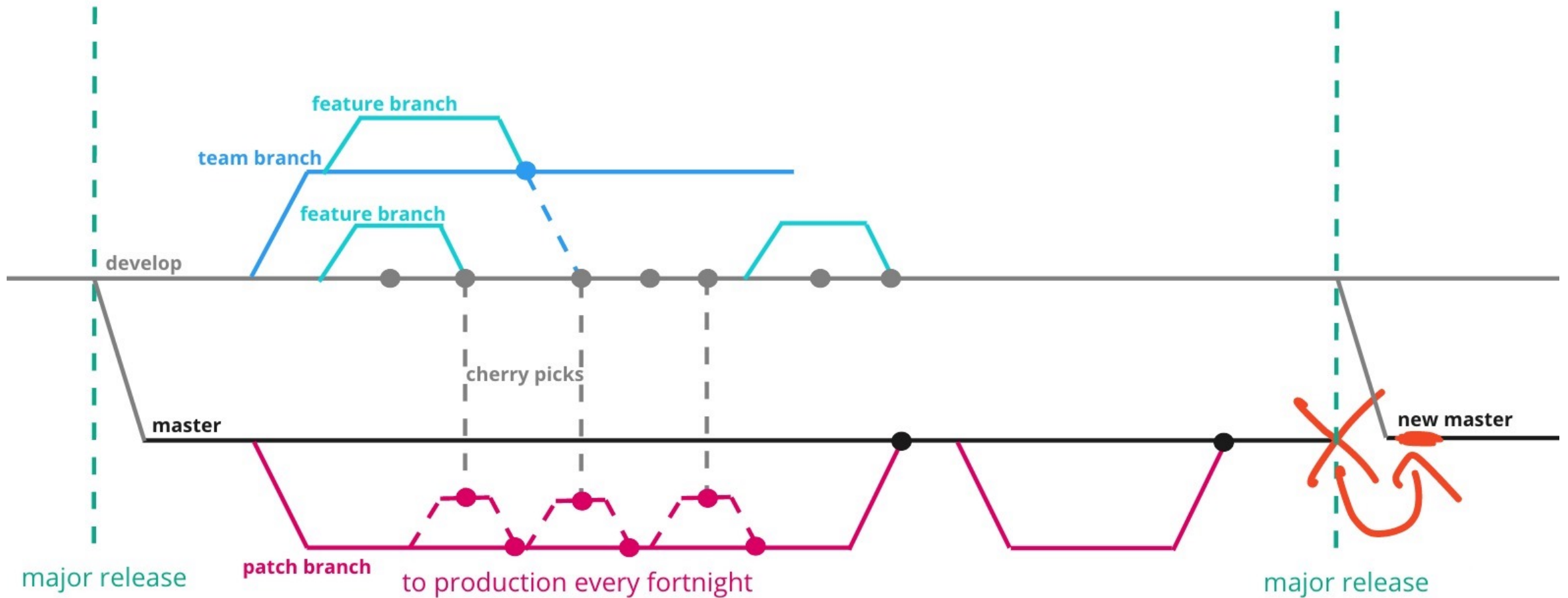


“... but plans are worthless when the fighting is once begun, and all depends on the inspiration of the moment.”

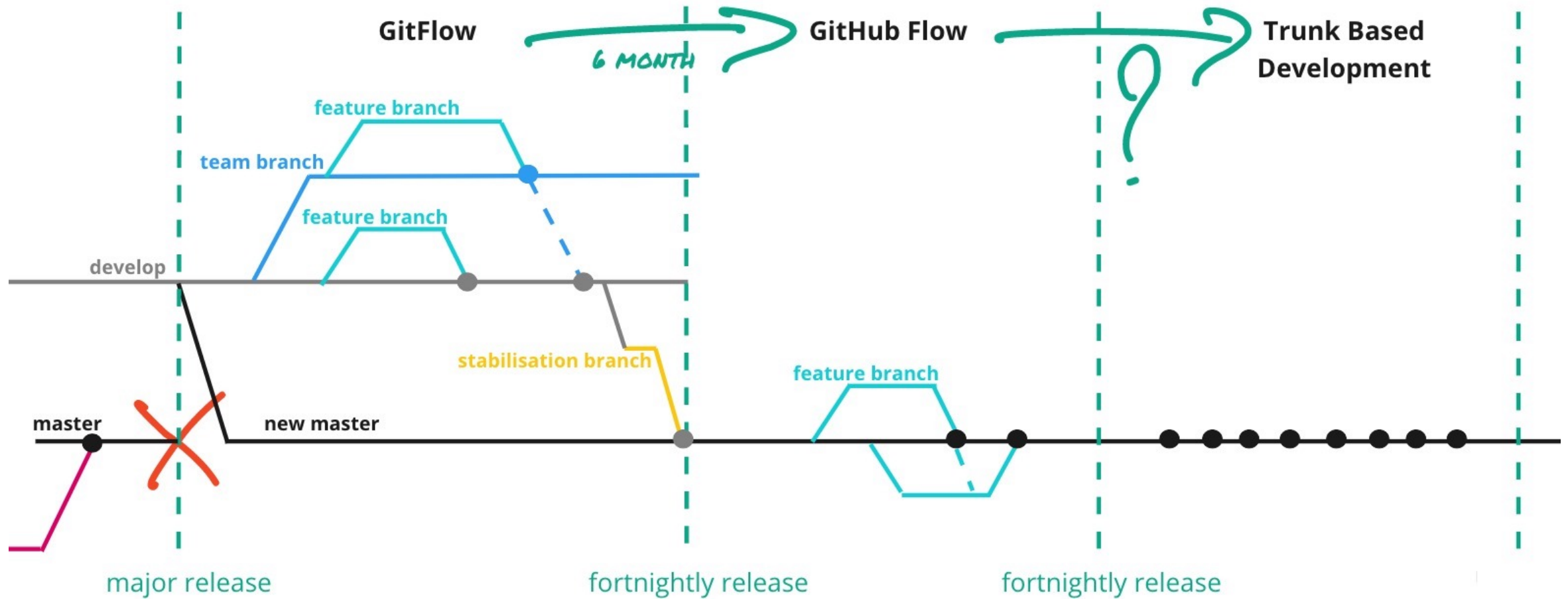
-- a war correspondent for the British newspaper “The Daily News”, 1877

Fear of Complexity

Complex branching strategy



Proposed branching strategy roadmap



Fear of Missing Key Steps

Meanwhile ...

18/10: LT of 8h, 21/3529 failing tests

29/10: LT of 4h, 545/5390 failing tests

05/11: pipeline did not run for 5 days - CI upgrade

23/11: first green pipeline, all tests passing 🎉

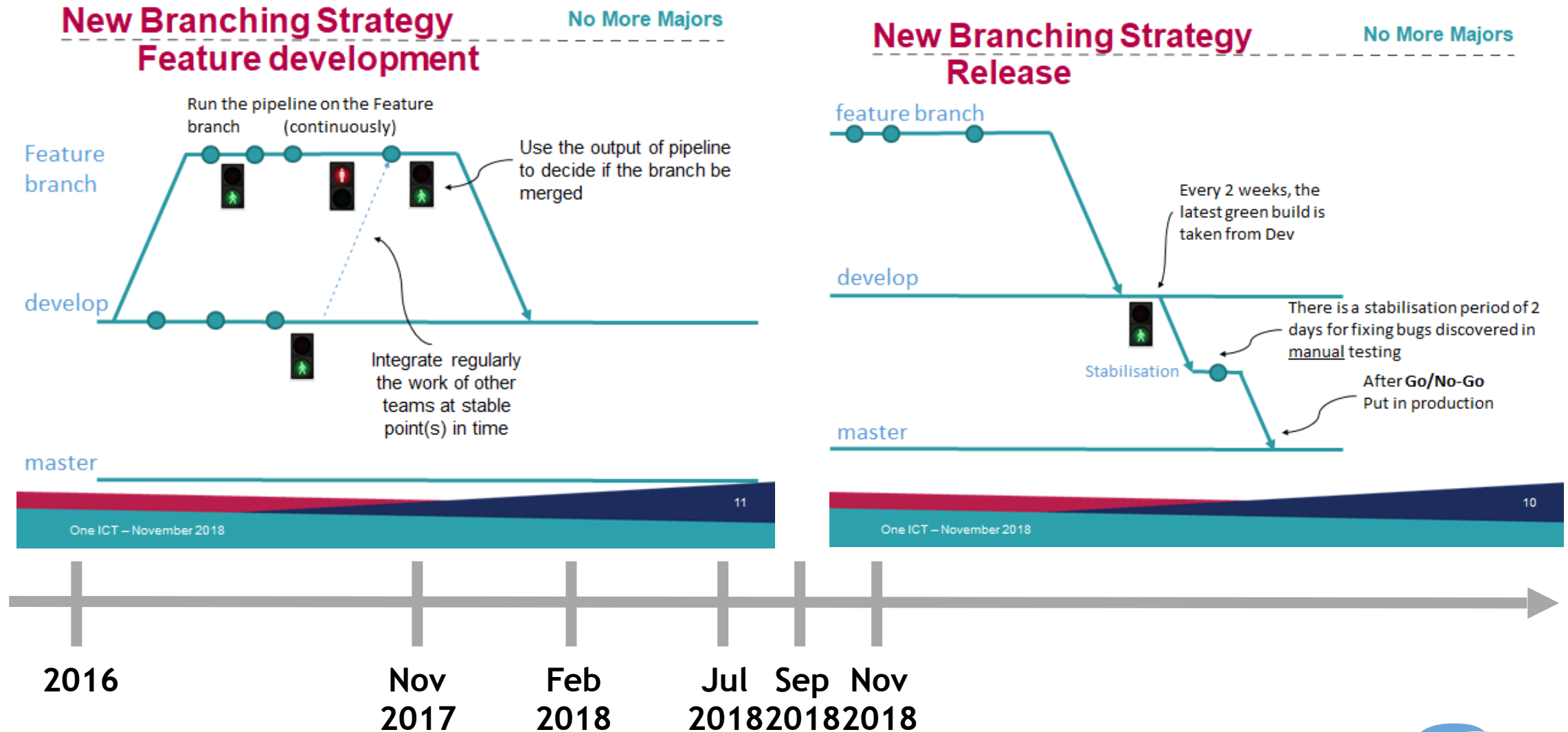
Afterwards the pipeline was **red** for 2 weeks 😞

“If anyone can refute me - show me I’m making a mistake or looking at things from the wrong perspective - I’ll gladly change.

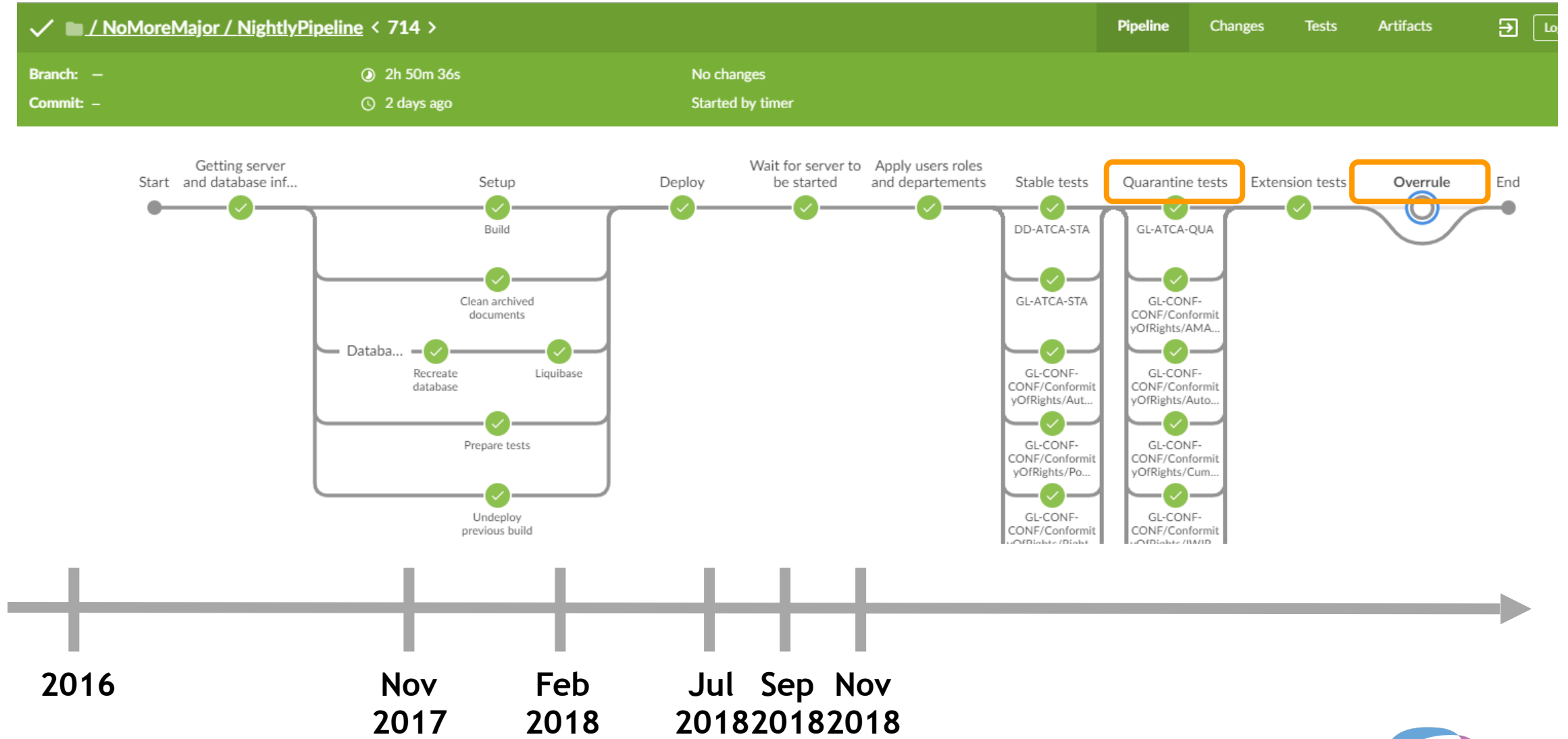
It’s the truth I’m after, and the truth never harmed anyone. ”

-- Marcus Aurelius

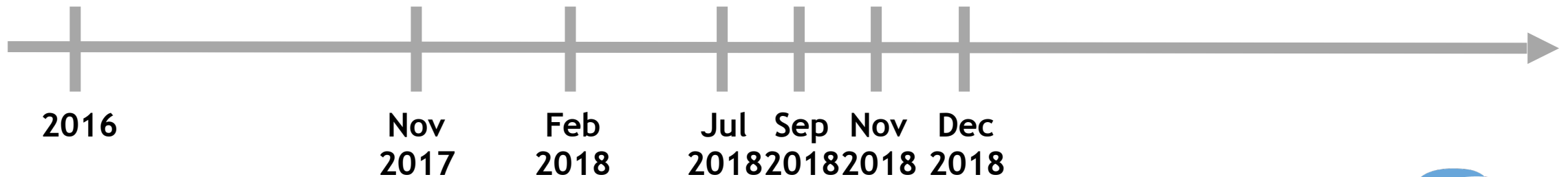
Time to go public



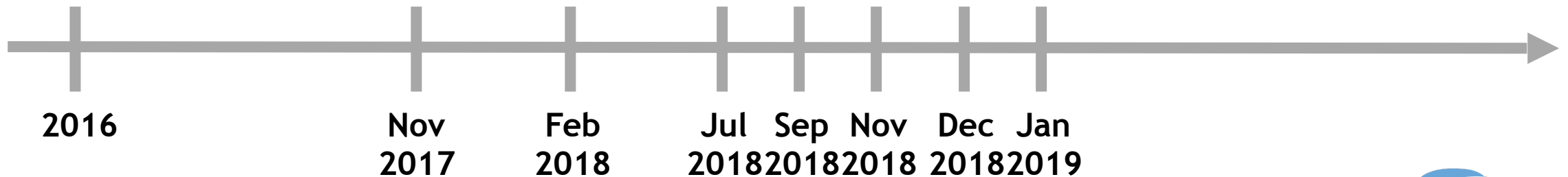
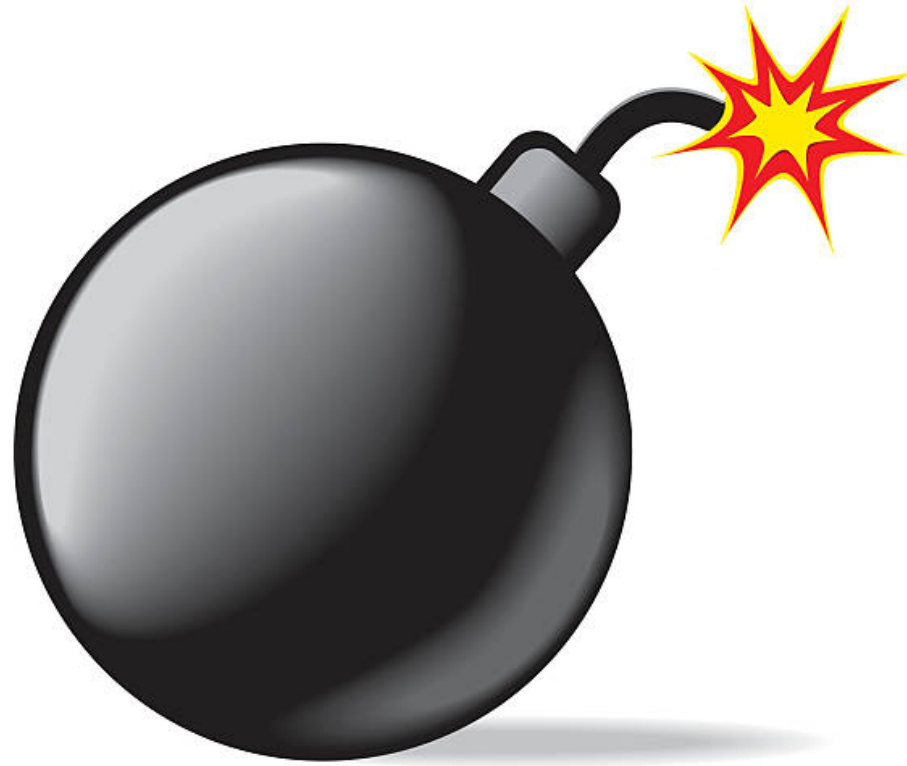
Negotiations



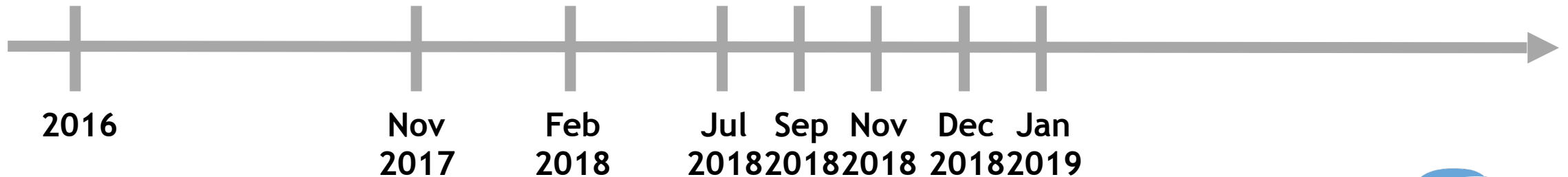
The last major release ever?



First new release



First new release



“They did not know it was impossible, so they did it.”

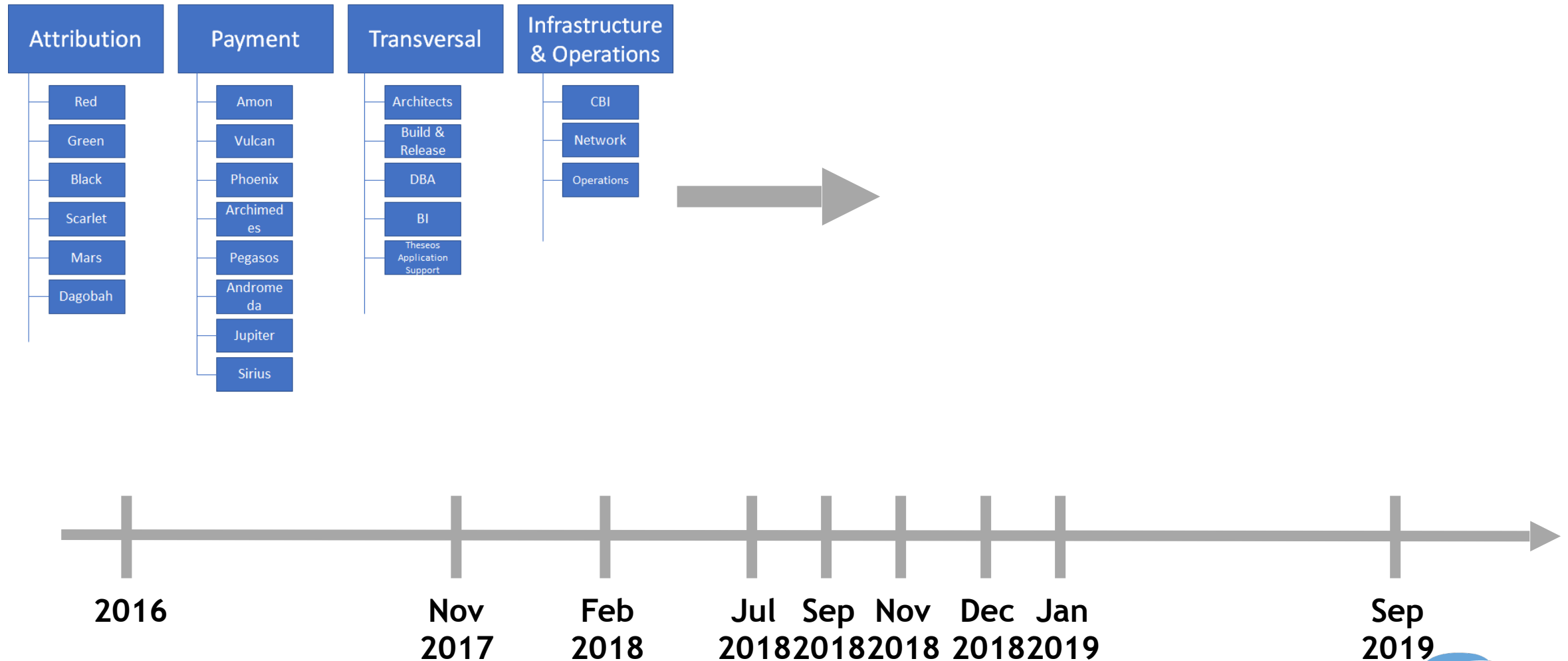
-- Mark Twain

But, but, but ...

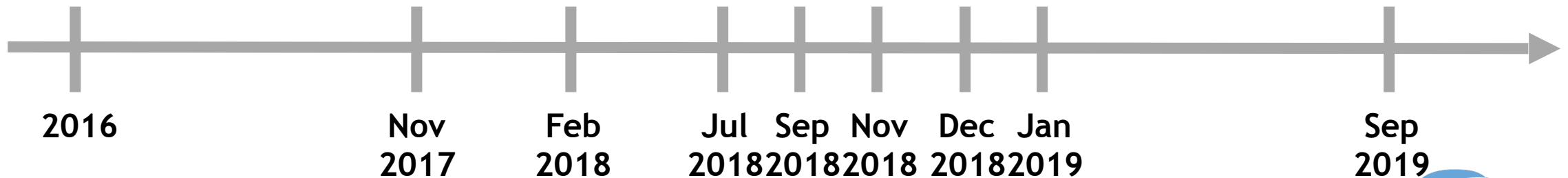
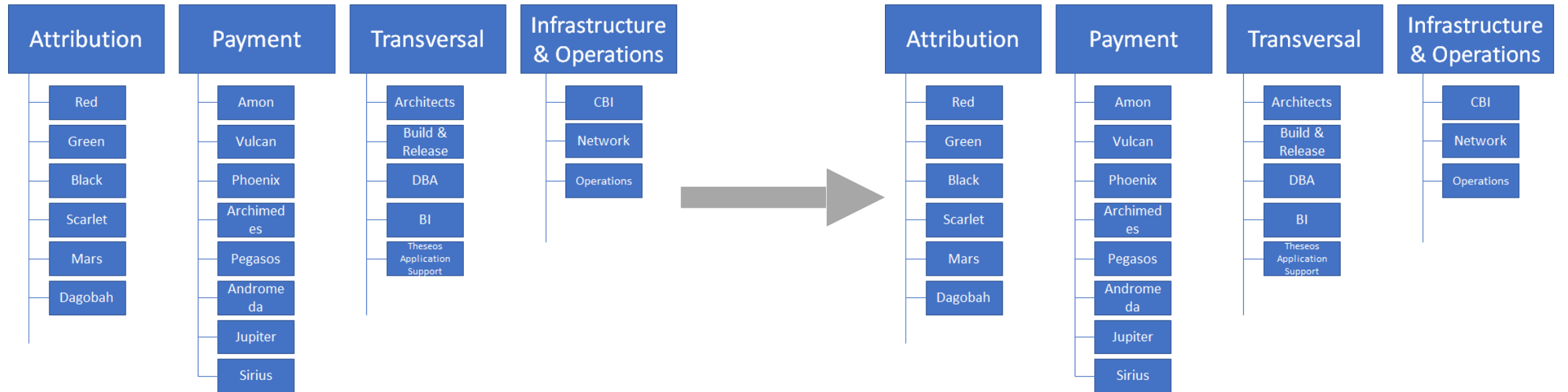
are fortnightly releases considered to be
Continuous Delivery?

It is possible to **achieve Continuous Delivery**
without first reaching **Continuous Integration**.

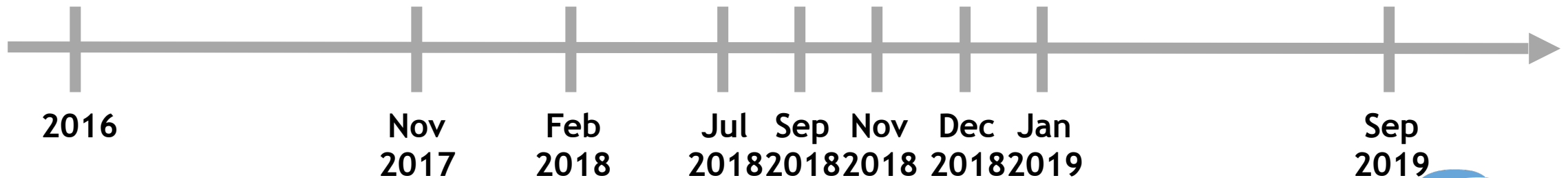
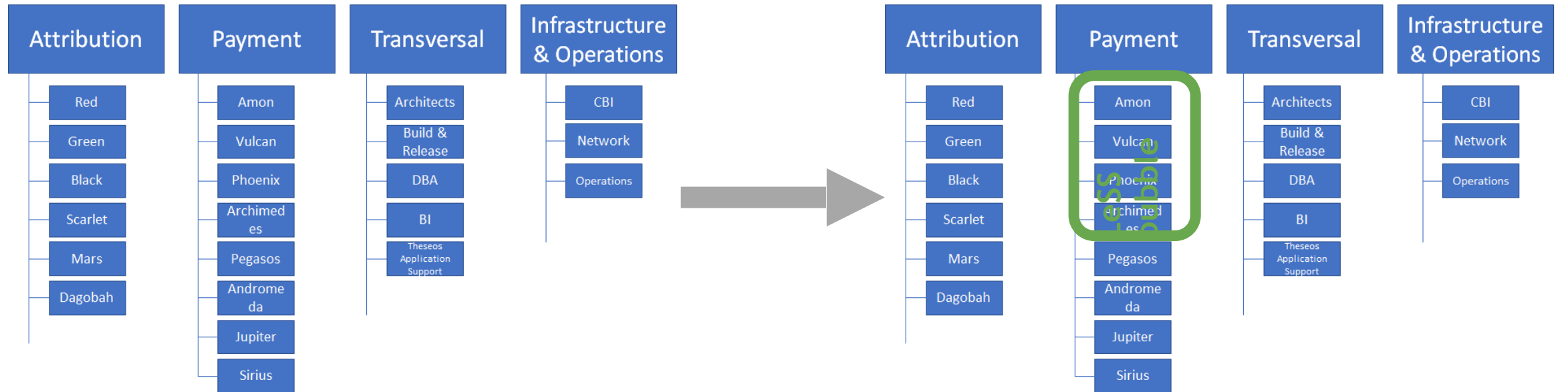
Effects on the organisation



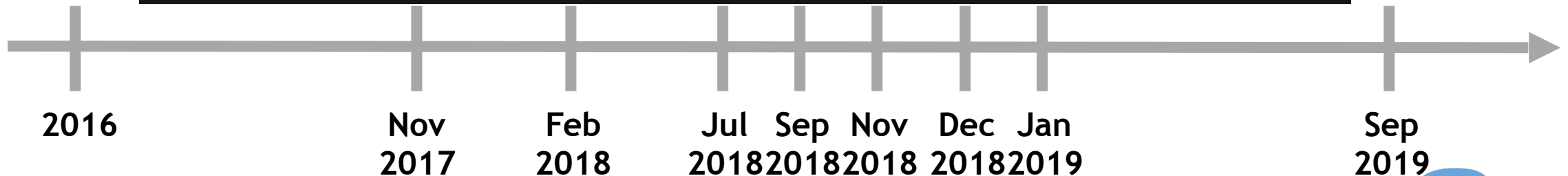
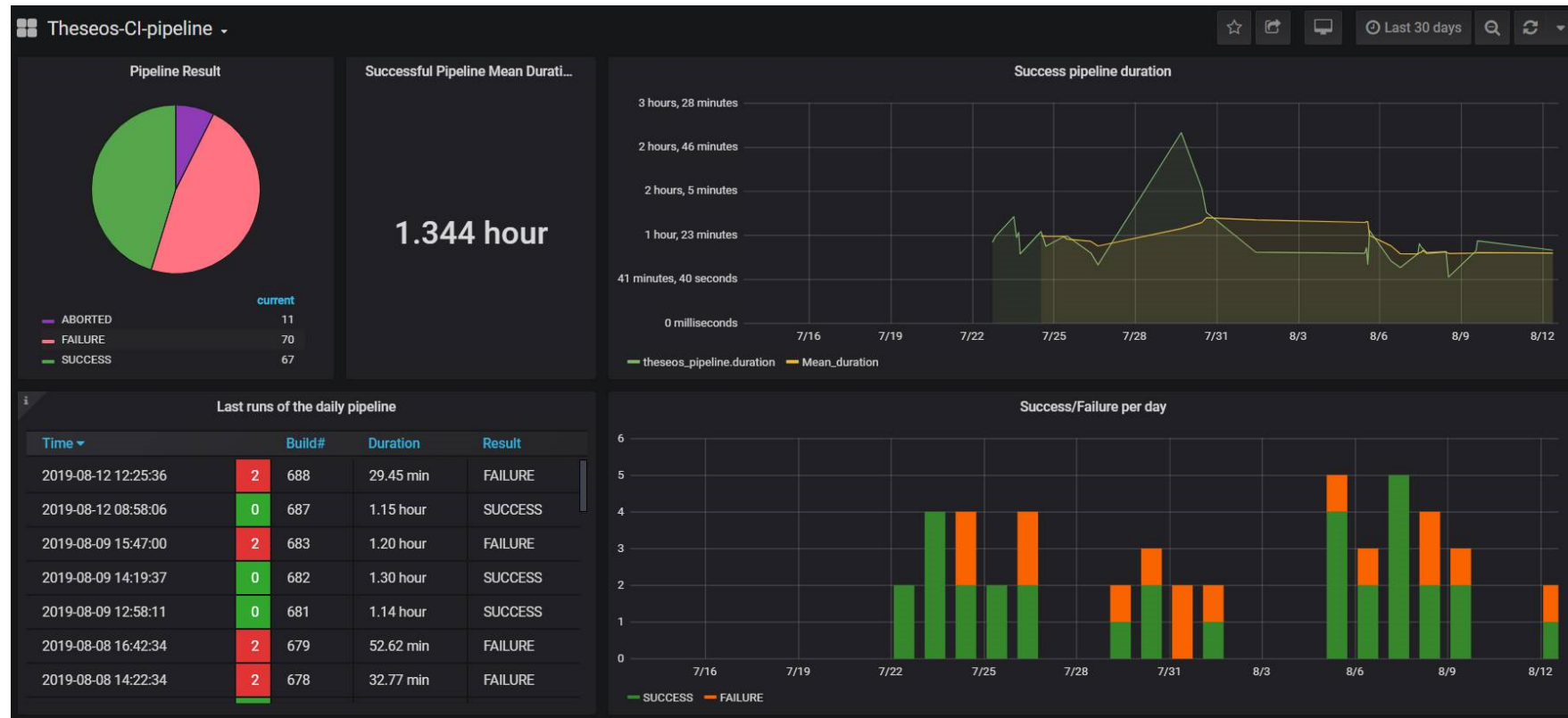
Effects on the organisation



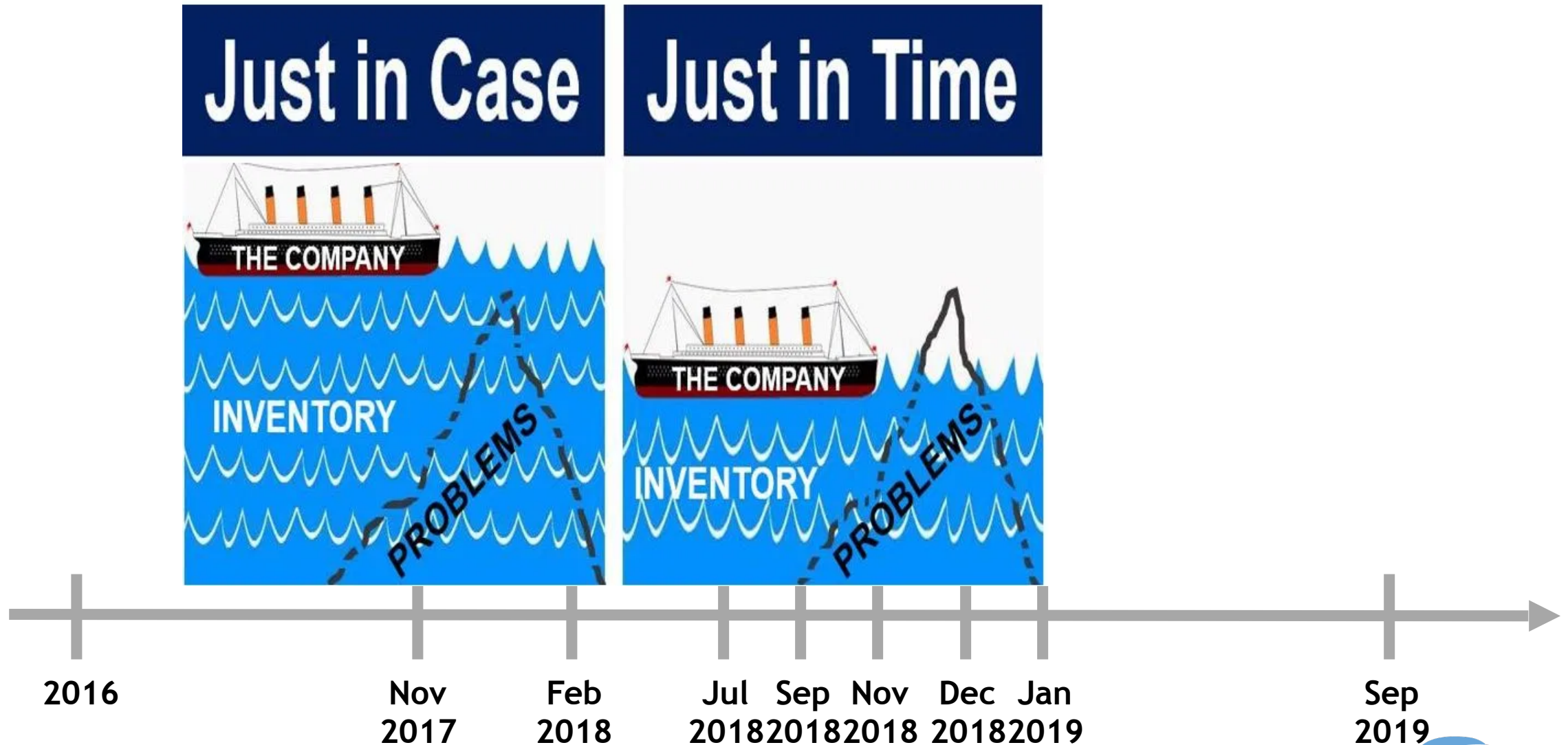
Effects on the organisation



So many conversations about quality & testing



Problems become very visible



Why did it work?

Open and pro-active communication

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Great people

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Great people

Spend time building the core team

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Open and pro-active communication

Great people

Spend time building the core team

Short deadline

Why did it work?

Open and pro-active communication

Great people

Spend time building the core team

Short deadline

External coach

“I tell you in solemn truth that no prophet is welcomed among his own people”

— Jesus